
Title: Stonegate Synopsis

Author:

Stonegate was founded by former warmaster Myrddin ab'Arawn. He set off into the mountains north of Luna with 2 former warlords, Merci De'rue and Willow Smythe, as well as the former sagemaster, Malikhia. They established a stronghold that continues to grow.

Long were the talks of conquering Malas, unifying it under one banner. Myrddin's part in these conversations usually involved him seizing Luna proper for himself. In light of current world affairs, it would seem he is holding true to past discussions and plans. Evidence suggests that they intend still to eventually conquer all of Malas. They have recently forged a treaty with Molly of Luna, leaving her as a titled landowner yet retaining control and authority of Luna, themselves. They have recently befriended Sanctus, as well. They will most likely make tactical use of these allies to defeat that which they perceive their greatest threat, the Order of the Ebon Skull. If that ever happens, I am sure they will then turn against Sanctus with their other allies and fully control Malas. Recently, they have begun using stone golems to supplement

their military.

The Four Founders

Myrddin ab'Arawn

An accomplished warrior, able to wield the paladin magics as well as an understanding of necromancy. He was sent away to school as a child to study the dark arts and weaponry. In his young adult years he was bitten by a werewolf and began drinking potions to prevent the transformations. He is a skilled tactician. He held the position of warmaster within Umbra, in charge of all others. His role can be equated to that of the leader of the death knight sect. He took rule of the land when the Matriarch was absent.

Merci De'rue

A warrior also skilled in the magic of the paladins. When she was younger, some tragedy occurred and she was risen under the control of another, my suspicions lie with Toren Smythe of the Zog Cabal. The process gave her some small affinity with things cold in nature, a trait she has seen fit to use to enhance her weapon skills. She was turned into a lycan by Myrddin ab'Arawn. She now carries the title "Oracle", which seems to be one mostly in name. After conversing with Merci De'rue, she has made it clear that it only "works for her clan". She further stated that she could not divine the future. In all, it seems

that her role of "Oracle"
is in truth simply a role
of advisor.
Malikhia

Pyromancer. Lich. This
man was once a druid.
Now he is an accomplished
necromancer and mage. He
is more than adept at
using his
and has participated in a
few tournaments. His
ability with fire is so
advanced that he is able
to go completely
incendiary, his body
entirely bathed in flames
with no apparent damage
to his undead form.
Willow

She was created
from a ritual involving
Toren Smythe and
Nightshade of the Zog
Cabal. When she first
was "born" she seemed to
be about 12 years of
age, physically. She was a
warlord within Umbra at
this stage of development,
as she fought as skilled
as a grown being. During
her time in Umbra, she
nearly died. A ritual was
done which prevented such
death, with the result of
leaving her the size of a
full grown woman. In the
past, it has been noted
that when she takes
damage, she becomes a
bit ethereal in nature,
fading the way a ghost
does. She weilds paladin
mgics in addition to her
weapon skill.